

Pro-Motion Physical Therapy Dodgeball Tournament Rules

The Pro-Motion Physical Therapy Dodgeball Tournament is an event for all local high school students in order to spread awareness about our local physical therapy clinic. Participation in this event is free. **Team registration deadline is Monday, July 15.**

The Team

16 teams will be allowed to participate in the tournament with one standby team. A team should consist of 4 players and there are no gender restrictions. Players are only allowed to participate on a single team once the tournament begins. A team roster must be submitted to admin@movingpainfree.com on or before the registration deadline of July 15. Minor changes may be allowed to the roster on the day of the event with staff discretion.

Teams must have an identifying team name and uniforms. These can be funny, but must be appropriate. Each team must additionally select a captain to represent them. This person will be in charge of communication and check-in.

Individual Requirements

Participants must be a 2019-2020 high school student. Each participant must have a consent form completed (parent signature required if under 18) before the event begins. This must be provided at registration. Failure to provide a consent form will result in a refusal of player participation. Additionally, each player must fill out a player card and provide a form of photo ID (driver's license, school id, etc.) at registration and before each game to verify roster.

The Playing Field

The field of play is a basketball court divided into 2 equal sections by a center line.

The Equipment

A total of 4 coated (foam) balls in play.

Setup

Two officials will be on the court, one watching each side to make the calls. Additionally, ball retrievers will be on the side lines to retrieve stray balls.

The Game

The object of the game is to eliminate all opposing players by getting them "OUT". This may be done by:

1. Hitting an opposing player with a LIVE thrown ball below the shoulders.
 - a. A ball may hit a player as long as it remains live.
 - b. A ball hits a player and that same player catches the ball, the throwing player is out.

- c. A player catches a ball that has hit a teammate, the hit player and the throwing player are out and the next player in the rotation enters the game.
 - d. A ball may hit multiple players as long as it remains live.
 - e. A player struck by a ball in the head will not be considered out, UNLESS, it is ruled by a referee that they intentionally moved in a way that led to being hit above the shoulders.
 - f. A player using their ball to block a thrown ball from an opponent, but has the ball they are blocking with knocked out of their hands, will be out.
2. Catching a LIVE ball thrown by your opponent before it touches the ground.
 - a. A ball can be caught over the boundary line as long as the player has both feet fully in bounds.
 - b. A player using their ball to block a thrown ball from an opponent, but has the ball they are blocking with knocked out of their hands, but catches the thrown ball; the throwing player will be out.
 3. One player may return to the game after a teammate catches a ball from the opposing team. Players must rotate in the same order they went out.
 4. In order to reduce stalling, a violation will be called if a team in the lead controls all 4 balls on their side of the court for more than 5 seconds. Violations of this rule results in the opposing team receiving 2 of the balls and the game being restarted with both teams on their respective end lines.

LIVE: *A ball that has been thrown and has not touched anything, including the floor/ground, another ball, or other item outside the playing field (wall, ceiling, etc.).*

Boundaries

During play, all players must remain within the boundary lines. Players may leave the boundaries through their end-line (not side lines) ONLY to retrieve stray balls. They must also return through their end-line. Any player that exits the court must be back on the court within 5 seconds of leaving the field of play, or they will be considered out.

The Opening Rush

The dodgeballs will be placed evenly along the center line to begin play. Players then take a position behind their end line. The referee will signal play to begin and teams may approach the center line to retrieve the balls. Once a ball is retrieved, it must be taken to back court before it can be legally thrown. Any player throwing a ball before taking it to back court after the rush will be considered out.

*Only during the opening rush can players step one foot on or over the centerline when retrieving a ball and not be in violation.

Time Outs

There are no team time-outs during game play. Referees may call a timeout for disputes and injuries.

Timing and Winning a Game

The first team to legally eliminate all opposing players will be declared the winner. There is a limit of 7 minutes per game; at the end of the time limit, the team with the most remaining players will be called the winners of that game. If both sides have the same number of players remaining, they will play until one more player is eliminated. The team that eliminates the player will be declared the winners.

Sportsmanship Rules

Referees will be present to make final judgments. Be reminded that while the dodgeball tournament is designed to be a competitive event, the priority is the safety of all participants and spectators. The expectation is that teams conduct themselves appropriately and maintain good sportsmanship at all times. Respect for property is mandatory and any disrespect will result in immediate disqualification from the tournament (no food or drink in the gym besides water).

General Rules

The games will be set up in a single elimination bracket style with placement within the bracket determined randomly. If there is a need for a bye because of a lack of teams, that will be determined by the order of signups. This is a single elimination tournament. If you lose a game, you are eliminated from the tournament. If you win, you move on to play the next winning team. Prizes will be awarded at the end of the tournament. If players/teams are not present at awards ceremony, they will not be awarded and a runner-up will be awarded.